Sunbeam Class Overview

Sunbeam Goals

01 Demonstrate God's love for children.

02 Promote the values expressed in the Adventurer Pledge and Law.

03 Create an environment where all children can contribute.

04 Encourage children to have fun.

	Basic –		My God –			My Self –			My Family–			My World –				
Area	Basic	Basic	My God God's Plan to Save Me	My God God's Message to Me	My God God's Power in My Life	My Self I Am Special	My Self I Can Make Wise Choices	My Self I Can Care for My Body	My Family I Have a Family	My Family Families Care for Each Other	My Family My Family Helps Me Care for Myself	My World The World of Friends	My World The World of Other People	My World The World of Nature		
Requirements	Repeat from memory and accept the Adventurer Law.		a. Create a story chart showing Jesus' life: Birth, baptism, miracles, parables, death, resurrection and return to Heaven. b. Find a method to creatively tell 1 of the stories above to show someone the joy of being saved by Jesus		a. Spend regular quiet time with Jesus to talk with Him and learn about Him. Keep a record. b. Ask three people their favourite "Jesus story" (story from the gospels) and why.	a. Make a tracing of yourself. Decorate it with pictures and words which tell good things about you. b. Share your drawing with your group.	Participate in an activity or game about choices.		Ask each member of your family to tell some of their favourite memories.	Show how Jesus can help you deal with disagreements. Use: Puppets, Role Playing, Etc.			a. Explore your neighbourhood. List things that are good and things you could help make better. b. From your list, choose ways and spend time making your neighbourhood better.			
Award	Reading II	Seasons		Bible II	Parables of Jesus			Fitness Fun		Acts of Kindness	Road Safety	Courtesy		Friend of Nature	OPTIONAL ADDITIONAL AWARDS:	
Done	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○